**Data Dictionary: events\_all**

Pedestrian crossing event data collected from videos.

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| *Column* | *Description* |
| **General/summary information** | |
| EVENTID | Unique ID for each event (row) |
| VIDEOID | Corresponding unique Video ID for each video (see videos\_all file) |
| SIGNALID | Signal ID for the intersection (see <https://udottraffic.utah.gov/atspm/>) |
| TIME | Event time |
| PED | total # unique people observed walking (= XPED – XDUP + CPED |
| XPED | total # people walking in the crosswalks (= X1PED + X2PED + X3PED + X4PED) |
| XDUP | total # “duplicated” people walking (who were already observed in another crossing) (= X1DUP + X2DUP + X3DUP + X4DUP) |
| CPED | total # people walking turning the corners and not using the crosswalks  (= C1PED + C2PED + C3PED + C4PED) |
| **Detailed information about pedestrian crossings and corners (1-4)** | |
| X\_DIR | Leg of crosswalk (usually 1 = N, 2 = E, 3 = S, 4 = W) |
| X\_PED | # people walking in the crosswalk |
| X\_DUP | # “duplicated” people walking (who were already observed in another crossing) |
| C\_DIR | Direction of corner (usually 1 = NE, 2 = SE, 3 = SW, 4 = NW) |
| C\_PED | # people walking turning the corner and not using the crosswalk |
| **Other information** | |
| BOWHAT | Type of “other” people or event observed (BIKE = people bicycling, SCOOT = people using (e-)scooter, SKATE = people skateboarding, WHEEL = people in wheelchair, OTHER = crosswalk users not in above categories (e.g., golf cart), PEDOUT = people crossing far outside of the crosswalk) |
| BODIR | Leg of crossing/approach (usually one of: N, E, S, W) |
| BONUM | # other people |
| BONOTES | Notes about other (DUP = “duplicated” other, already observed in another crossing) |
| PERSON | Initials for person collecting the data |
| PERSON2 | Initials for person correcting the data (if blank, no correction made) |
| SAVED | Date and time when record was created or corrected |
| NOTES | Notes about the event |
| FOLDER | Folder name where data are stored; used by USU internally |